

Supporting end-to-end resource virtualization for Web 2.0 applications using Service Oriented Architecture

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Outline

Introduction

Goal and research questions

Requirements imposed by P2P applications

Benefits to provide end-to-end resource virtualization

Proposed architecture for end-to-end resource virtualization

Conclusions and Future work

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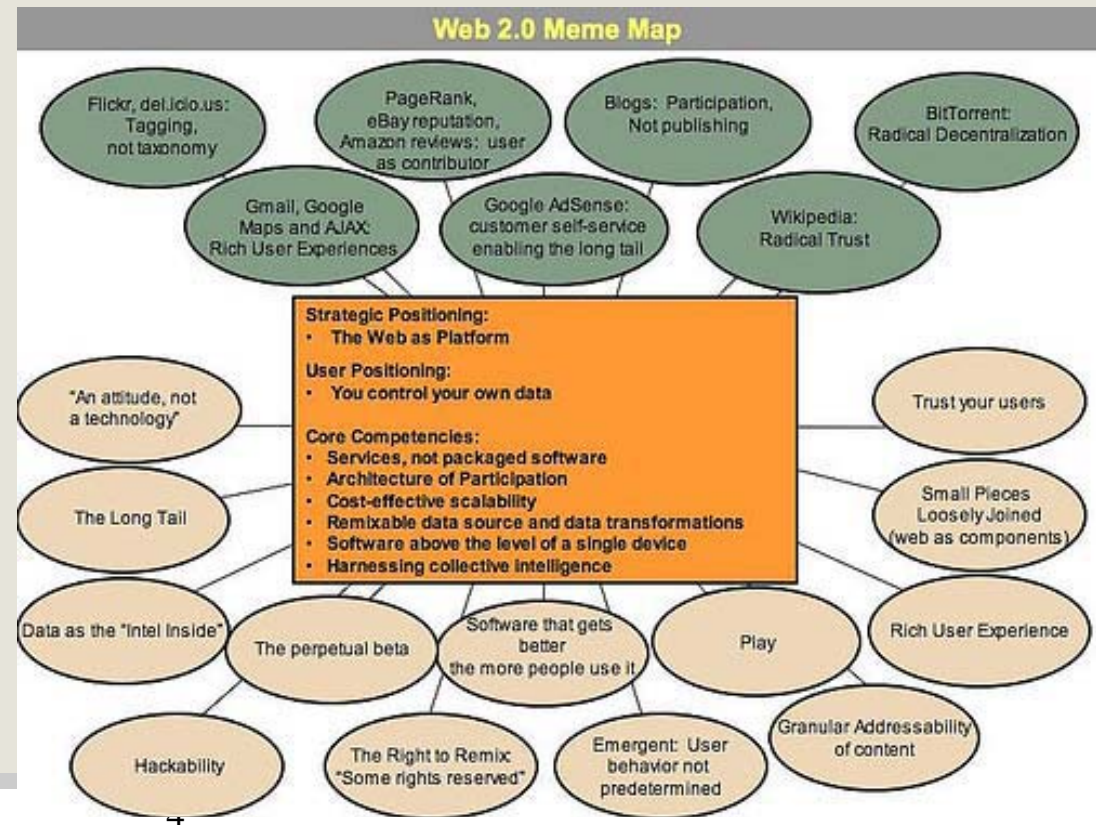
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Conclusions and Future work

Introduction (1)

- Web 2.0:
 - Philosophy of mutually maximizing
 - collective intelligence
 - added value for each participant by finalized and dynamic information sharing and creation

- Some Web 2.0 features:
 - Support of communications aiming to unify users by using common ideals
 - Platform and tools that help users create, manage and maintain shared content with a broad audience



Introduction (2)

- Service Oriented Architecture:
 - Philosophy or paradigm to organize and utilize services and capabilities under control of different ownership domains
 - Way of promoting reuse, growth and interoperability by enabling users and organizations to get more value from capabilities
- Some SOA features:
 - Allowance of a cross-organizational integration of services, by using common standards for description of service interfaces
 - Facilitation of inter-organizational integration of disparate services
 - accomplished using central integration layer where heterogeneous applications are encapsulated, seamlessly integrated into information technology landscape
 - Significant reduction of development time, thanks to availability of reusable application building blocks

Introduction (3)

- End-to-end virtualization
 - multiple virtual networks established end-to-end over shared physical infrastructure and resources:
 - multiplicity of end-user devices, computing, storage, communication networks, providers and service domains

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Goal and research questions

- Main goal:
 - Support end-to-end virtualization for Web 2.0 applications, P2P in particular, by using Service Oriented Architecture
- Research questions:
 - What are the requirements imposed by Web 2.0 applications, P2P in particular?
 - Is there a benefit on providing end-to-end resource virtualization?
 - Which architectures can be used to support end-to-end resource virtualization for Web 2.0 applications, P2P in particular?

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Requirements imposed by P2P applications

- A distributed service architecture allowing for network wide control and management of shared resources
- Transparent resource provisioning, for facilitating effortless end-user control over virtual resources
- Scalability
- Connectivity
- Dynamic and distributed discovery
- Security
- Resource availability and failure management
- Location Awareness
- Group support

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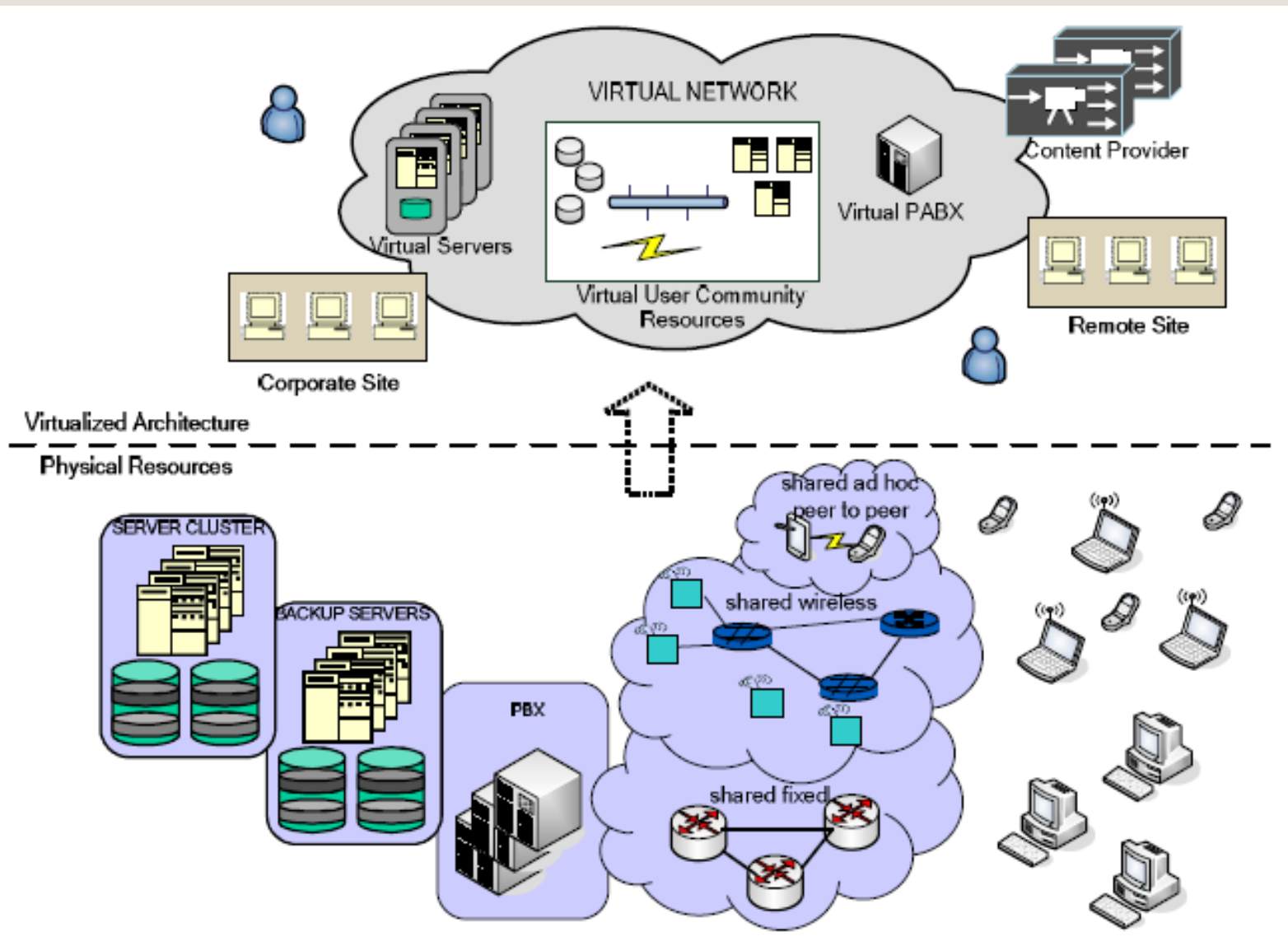
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Benefits to provide end-to-end resource virtualization (1)

- By using end-to-end virtualization:
 - each virtual network appears to have its own unique set of properties and performance characteristics:
 - isolation of traffic maintains privacy
 - decoupling of physical resources from network topology allows resilience and redundancy
 - confinement of service requirements within virtual networks makes possible to address complexity and scalability
 - communities of users can cooperate to make efficient use of computing and communication resources across the network
 - enable operators to provide network resources tailored to P2P (Web 2.0) user communities:
 - improve quality of P2P (Web 2.0) network services
 - generate operator revenues from these services

Benefits to provide end-to-end resource virtualization (2)



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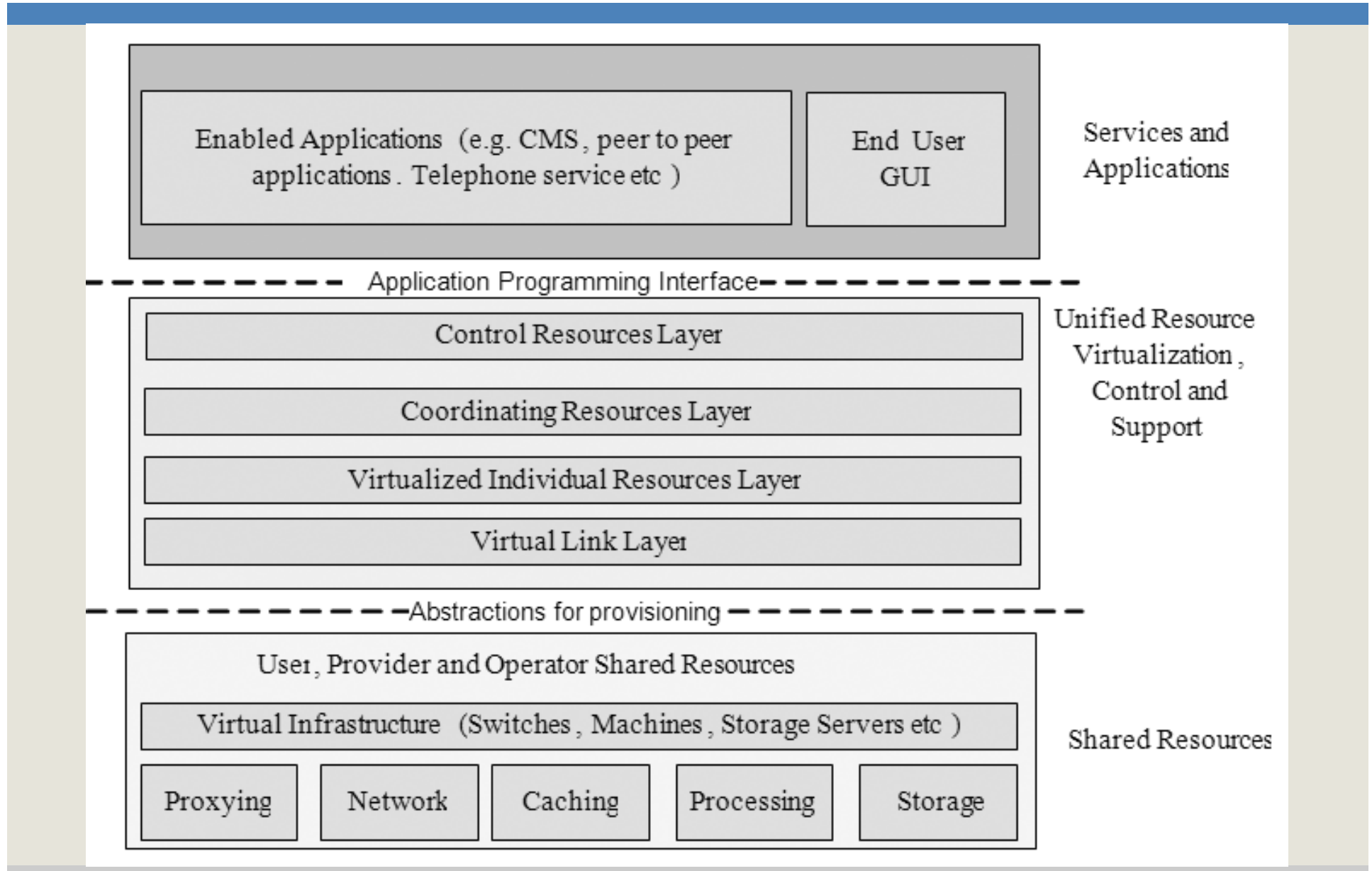
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Proposed architecture for end-to-end resource virtualization (1)

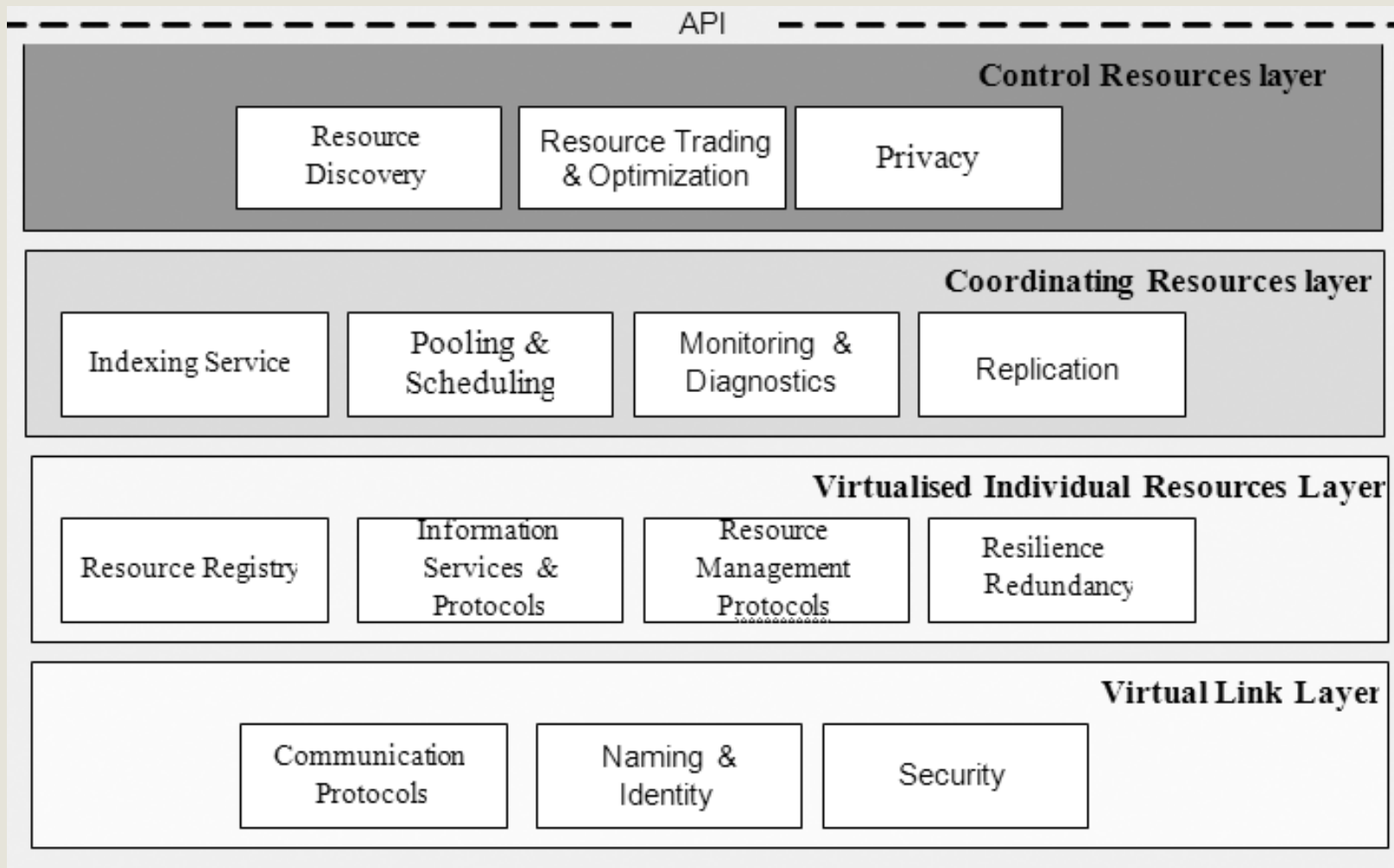
- Provision end-to-end virtualization using SOA and Web 2.0 principles is possible:
 - Service and Applications tier:
 - web 2.0 applications
 - Unified Resource Virtualization and Control support tier:
 - uses SOA principles
 - Shared resources tier:
 - based on OGSA (grid solutions)

Proposed architecture for end-to-end resource virtualization (2)



Proposed architecture for end-to-end resource virtualization (3)

Unified Resource Virtualization, Control and Support layer



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Conclusions and Future work

- Emphasized requirements of P2P applications on end-to-end virtualization
- Emphasized the benefits of using end-to-end virtualization:
 - communities of users can cooperate to make efficient use of computing and communication resources across the network
 - enable operators to provide network resources tailored to P2P (Web 2.0) user communities, improving quality of network services and generating new operator revenues

Conclusions and Future work

- Architecture able to provide end-to-end virtualization using SOA and Web 2.0 principles is possible:
 - Service and Applications tier:
 - web 2.0 applications
 - Unified Resource Virtualization and Control support tier:
 - uses SOA principles
 - Shared resources tier:
 - based on OGSA (grid solutions)
- Future work focuses on implementation and evaluation of the architecture