

Compose

Aspect-Oriented Composition Tools for Composition Filters

Lodewijk Bergmans, Istvan Nagy, Gurcan Gulesir &
Mehmet Aksit: TRESE project, University of Twente

+ Sverre Boschman, Raymond Bosman, Pascal Durr, Frederik
Holljen, Carlos Noguera, Tom Staijen, Christian Vinkes, ..



Introduction



About Composition Filters

- **Goal: support and reason about robust, scalable, composition**
 - **most AOP is language-specific**
 - ❖ CFs are a language-independent extension
 - ❖ But the native type systems do not like us always..
 - **most AOPLs allow breaking encapsulation**
 - ❖ CFs do only ‘interface programming’
 - ❖ this even allows for extending precompiled objects..
 - **declarative specifications**
 - ❖ support conflict detection & verifying consistency
 - ❖ including reasoning about semantics



Introduction



About Compose*

- **A platform for experimentation & proof of concept**
 - ❖ but also for third parties
- **(mostly) independent of target platform**
- **Supports multiple target languages/component models**
- **Framework supports any (mixed) approach from interpreter to inlining compiler**



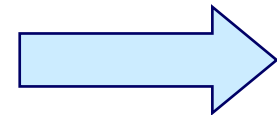
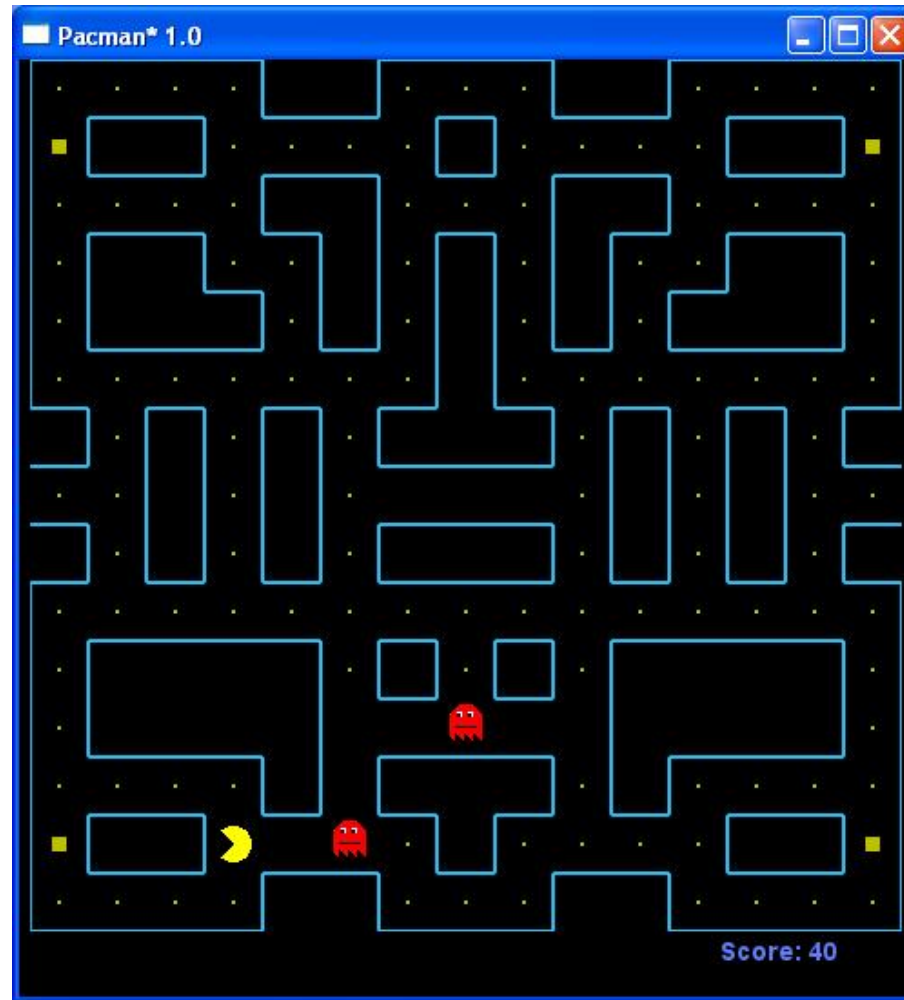
Outline of this presentation



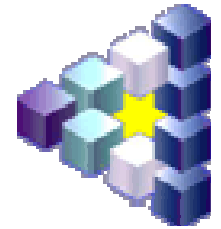
- Introduction
- Example Application: Pacman
- Composition Filters in a Nutshell
- The Compose* tool
- Demonstrating some Features



The example application: Pacman



The Core Design



```
Glyph
speed : int = 0
direction : int = 3
int = 0
```

```
Public Class Score
// This is Visual B
Private score A

Public Function
Return score
End Function

Sub increase(By
score = sco
End Sub

Sub setValue(By
score = poi
End Sub

End Class
```

```
package pacman;

public abstract class Glyph
// This is Java (J#)
{
    private int speed = 0;
    private int direction = 3;
    protected int x = 0;
    protected int y = 0;
    protected int dx = 0;
    protected int dy = 0;
    protected int vy = 0;
    protected int vx = 1;
    protected World world;

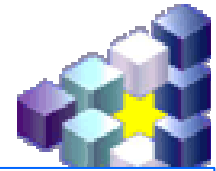
    public Glyph(World world)
    {
        this.world = world;
        this.reset();
    }

    ...
}
```

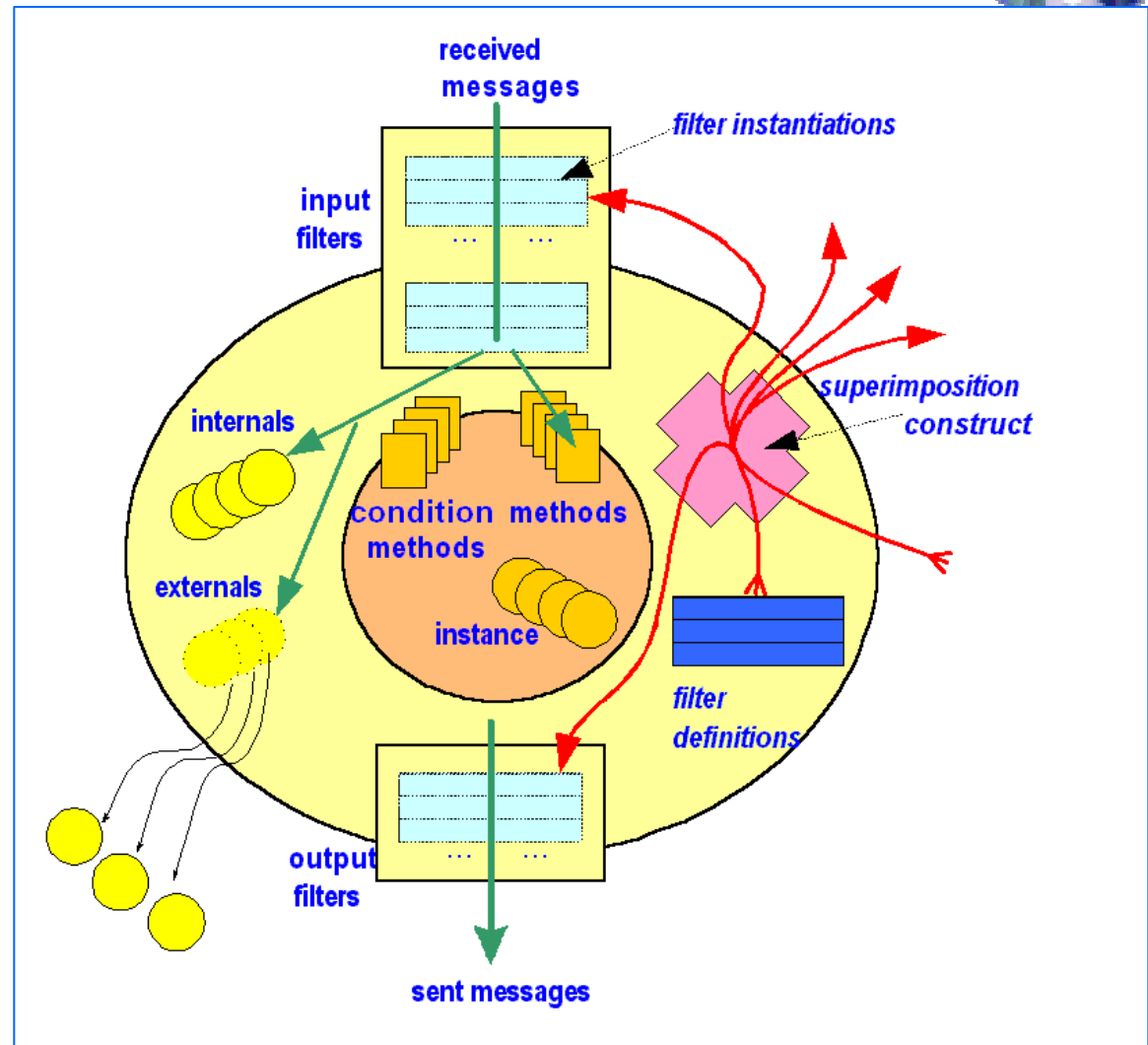


```
blaaf()
dus()
```

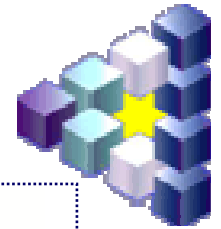
Composition Filters in a Nutshell



- filters
 - ❖ input~ & output~
- internals & externals
- conditions
- superimposition
 - ❖ selectors
 - ❖ filtermodules
 - ❖ binding



Example Concern DynamicStrategy



```
filtermodule dynamicstrategy {
  internals
    flee_strategy : FleeStrategy;
    stalk_strategy:StalkStrategy;
  conditions
    isEvil
  inputfilters
    flee_filter : Dispatch = { isEvil =>
      <*.getNextMove>flee_strategy.getNextMove };
    stalk_filter : Dispatch = { True =>
      <*.getNextMove>stalk_strategy.getNextMove };
}
```

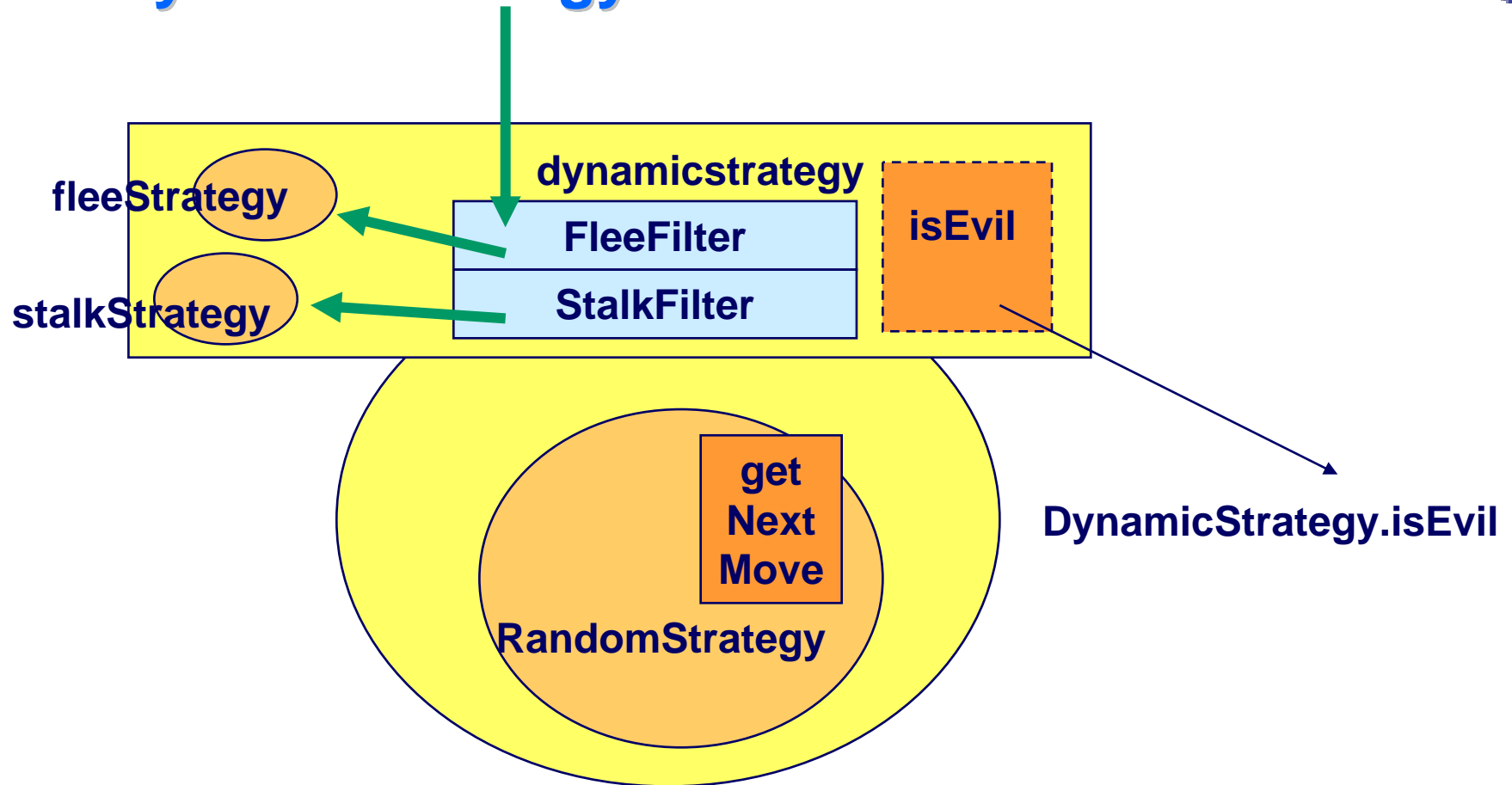
```
superimposition{
  selectors  strategy = { *=RandomStrategy };
  conditions strategy <- isEvil;
  filtermodules strategy <- dynamicstrategy;
}
```



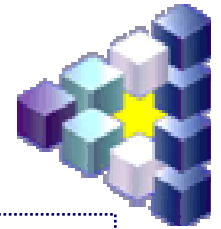
Picture After Superimposition



of DynamicStrategy



Example Concern Tracing

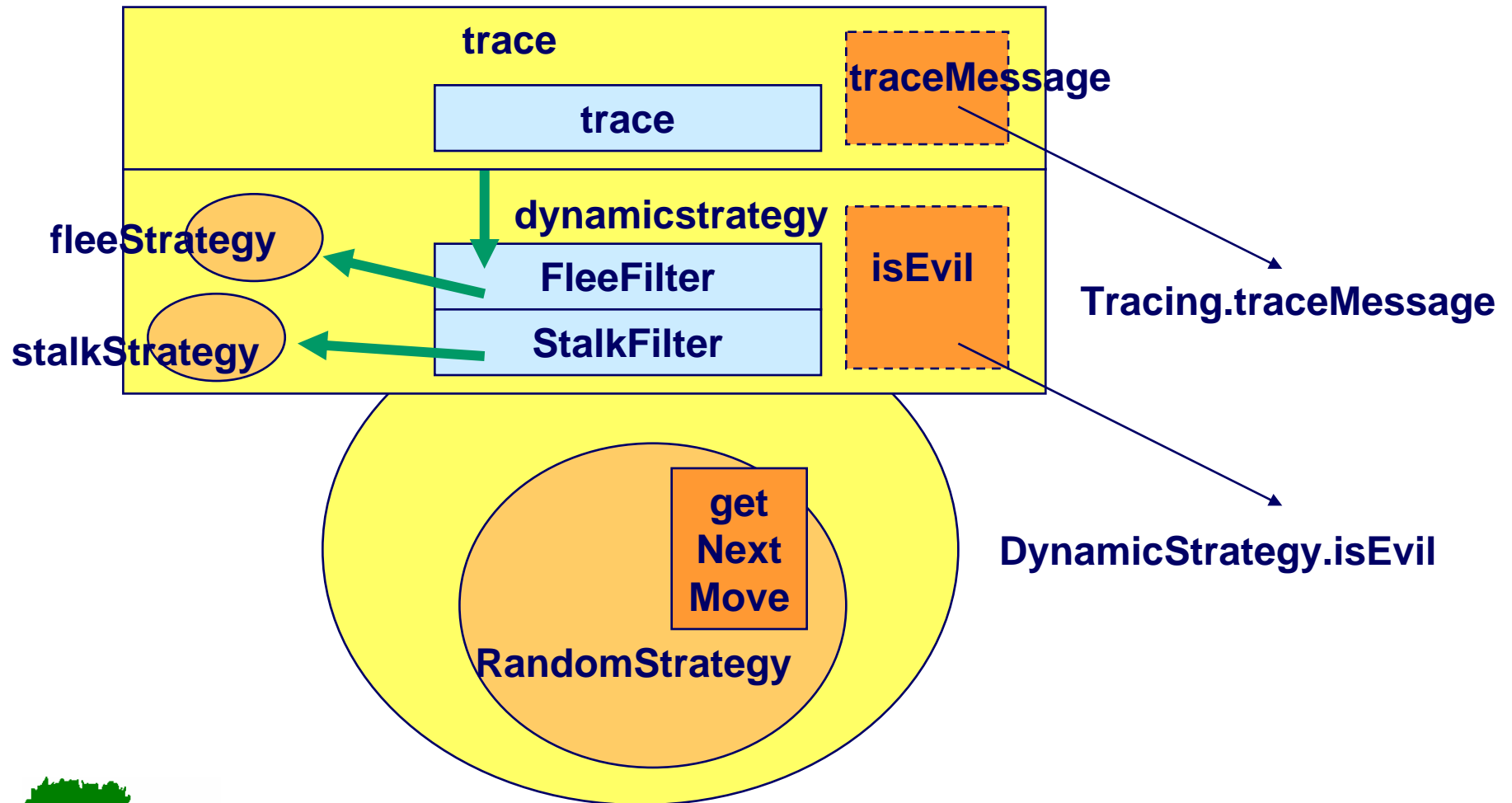


```
concern Tracing{
  filtermodule trace{
    inputfilters
      trace: Meta = { <*. *>inner.traceMessage };
  };
  superimposition {
    selectors
      tracedItems = { *=pacman_Ghost,
                      *=pacman_RandomStrategy };
    filtermodules
      tracedItems <- trace;
    methods
      tracedItems <- inner.traceMessage; //
  };
};
```

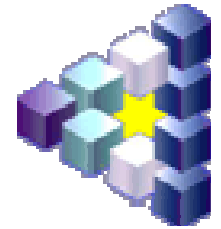
...



Picture after superimposition of Tracing



Implementation of Composition Filters



□ Composition Filters

- Compose* is a modular language extension
- Current target: extend .NET

□ Implementation

- implementation is crucial
 - ❖ for our own verification
 - ❖ for the trust of the community
 - ❖ for the learning process internal/external
- many past implementations
 - ❖ throw-away prototypes; wasted effort



Current project:

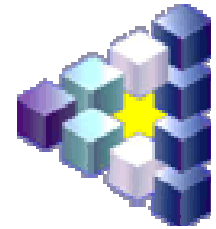


Compose*

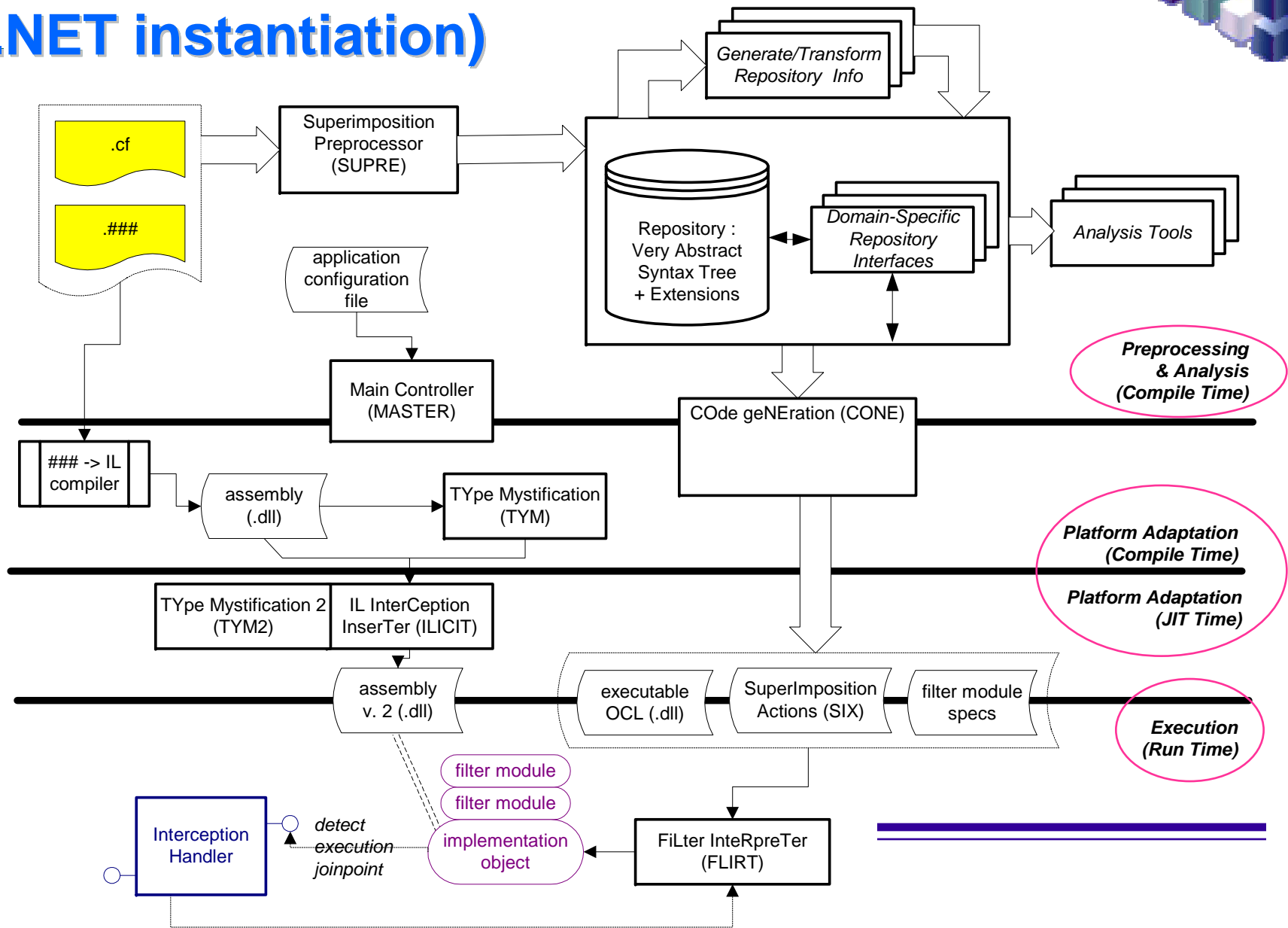
- A platform for experimentation & proof of concept
 - but also experimentation for third parties
- (mostly) platform independent
- target language/component model independent (multiple)
- targeting any approach from interpreter to inlining compiler
- currently 6 MSc students active, 1 finished
- Current state: pre-alpha (...)



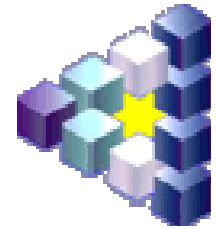
About the Architecture



(.NET instantiation)

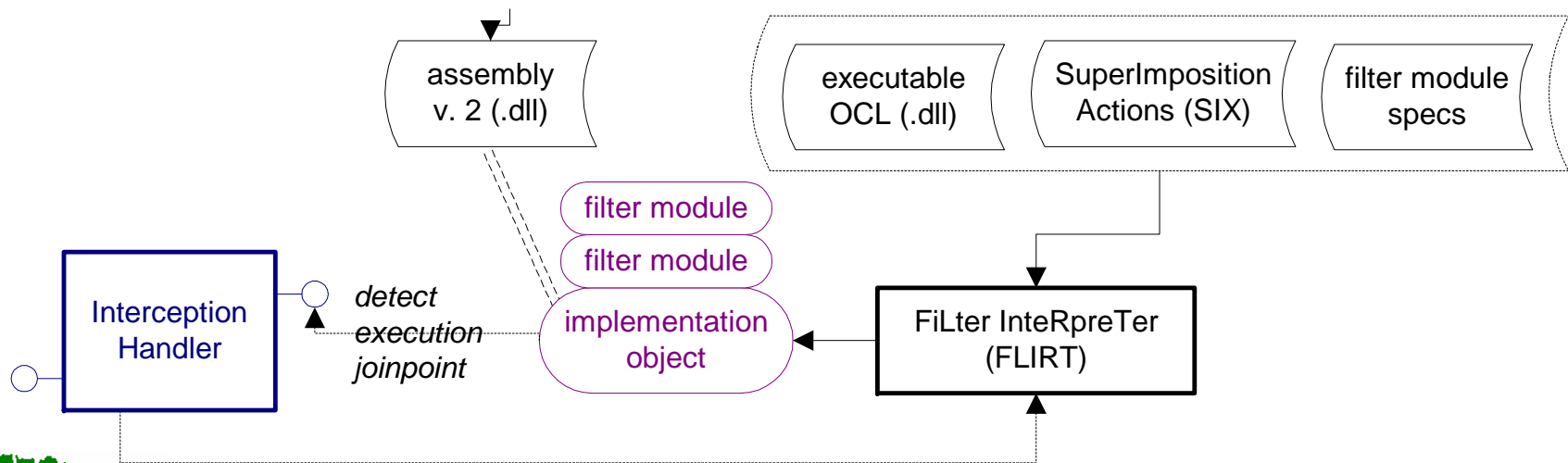


Execution Model

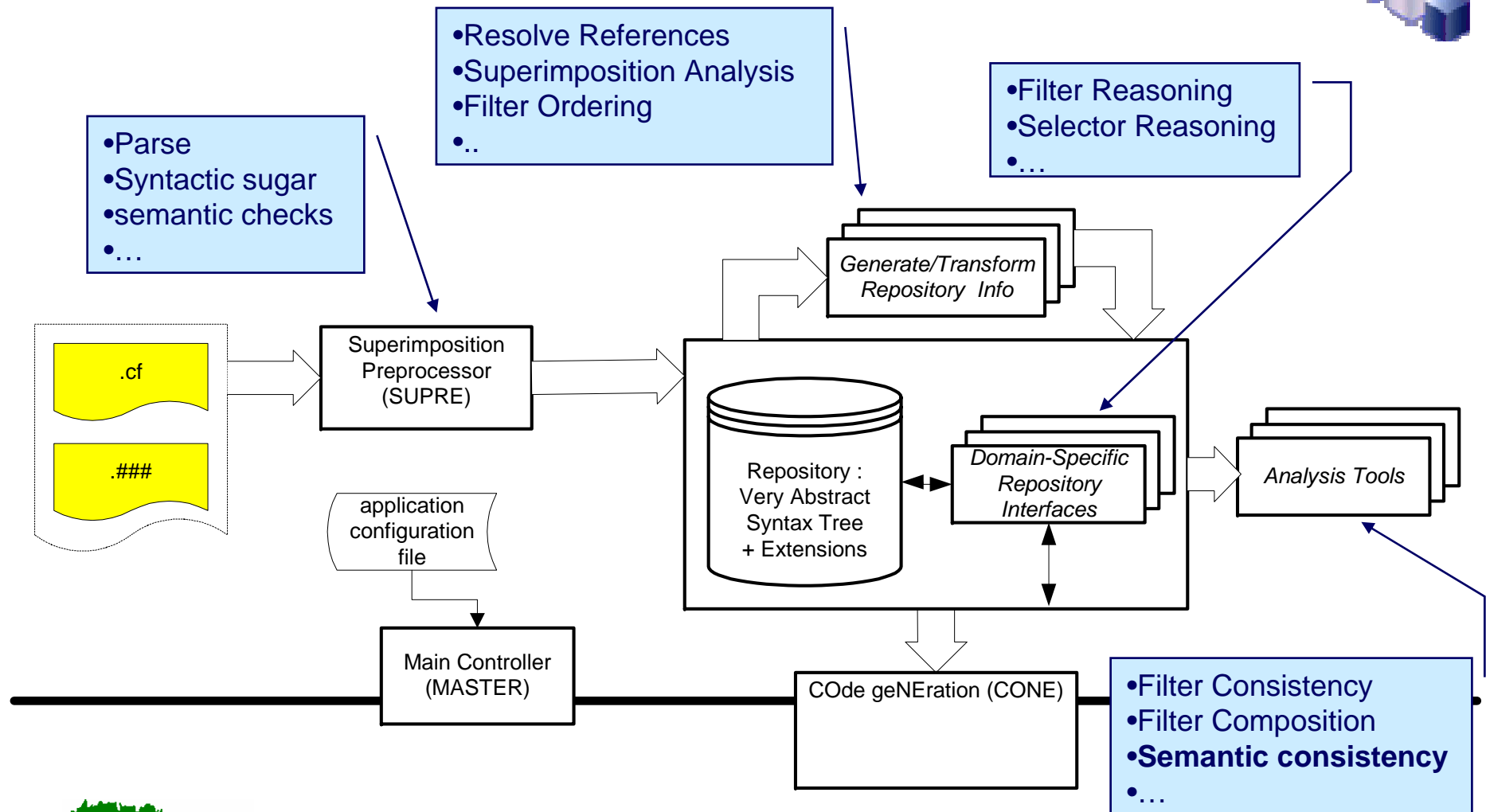
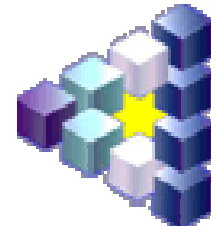


■ Currently: interpreter

- ❖ of the filtering & superimposition only!
- ❖ focus on functionality
- ❖ experiment with dynamic composition



Preprocessing & Analysis




Some Important Characteristics



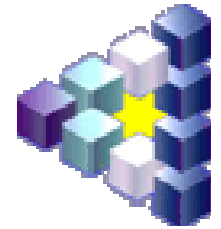
of Compose*

- **Language/Model & Platform are variable**
 - e.g. .NET (any .NET language), Java (JVM), C, ..
 - The filter specifications remain unaffected!
- **Various execution engines possible:**
 - only for filters & superimposition
 - interpreter ... code transformation ... inlining compiler
- **Set of Analysis Tools**
 - e.g. superimposition analysis, semantic conflict analysis
- **Architecture is a repository-centered toolkit**
 - adding e.g. new analysis tools is flexible


(make and run)



Multi-language Support



□ How does it work?

- **The filter specifications are language independent**
 - ❖ so reuse base and aspect code in any language.
- **Notations are based on UML and OCL**
- **.NET has a language-agnostic component model; the implementation is 'for free'**
- **But: the native compilers have to compile against enhanced interfaces due to introductions!**



Demonstration of some Features:



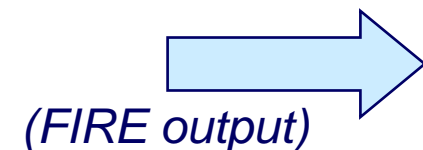
Filter Reasoning ('FIRE')

□ The Filter Language is declarative

- limited expressiveness, e.g. not Turing-complete
- domain specific semantics are encapsulated in the filter type

```
flee_filter : Dispatch = { isEvil =>  
    <*.getNextMove>flee_strategy.getNextMove };
```

- hence we can 'predict' when a filter (or a composition of filters) will do what



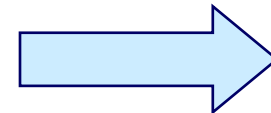
Demonstration of some Features:



Filter Composition ('FILTH')

- As filtermodules are superimposed upon the same join point, there are several ways to compose them, such as ordering.
- this is not in the language (yet), but as a separate specification:
 - ❖ define individual ordering constraints between superimposed filtermodules
- if not restrained, all possible orderings are allowed

(FILTH output before and after constraint)



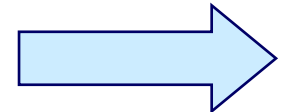
Demonstration of some Features:



Semantic Reasoning ('SECRET')

- **Since:**
 - ❖ Filters are declarative
 - ❖ Filter types encapsulate (domain-specific) behaviour
- **By annotating the filter types with a (common) behavioral model/abstraction**
- **And analyzing superimposition and possible orderings**
- **We can detect *possible* semantic conflicts**

(*SECRET* output)



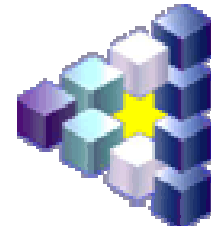
Conclusion



- **Filters aim at robust, predictable composition**
 - they are declarative, language independent and highly composable
- **Compose* is a tool/framework for composition filters**
 - architecture supports multiple targets, repository-based set of analysis tools
- **We demonstrated a few simple examples and *current* output of the tools**



Conclusion



Future

- beta-release this summer
- open source (composestar.sf.net)
- things to do before release:
 - stabilize & missing features (e.g. filter types)
 - improve semantic detection by integrating FIRE (filter reasoning) and SECRET (semantic reasoning)
 - full integration with .NET
- Subsequent releases:
 - full OCL support for conditions & selectors (PCDs)
 - more advanced aspect composition at shared join points,
 - ❖ specifications integrated with language.
 - support abstract specifications of semantics in ACTs & user-defined filter types
 - experiment with dynamic weaving



Credits



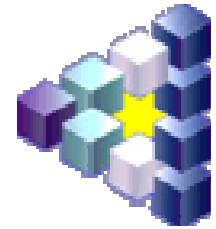
The Development Team



Lost Puppies After this slide



Motivation



□ The OO model has known deficiencies,

1. need for additional mechanisms, e.g. AOP techniques

- solving it by extending CIL is not feasible because languages do not support new concepts
- solving this at the language level requires extending all prog. languages
- use selection of email example to illustrate -an AOP- problem?
- solution is a language neutral modular extension to CIL

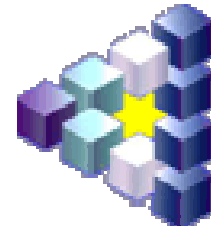
2. *new challenges caused by language-heterogeneous composition (?)*

- ❖ because languages have different abstractions
- ❖ semantic consistency checks really hard (n^2 language combinations)

3. more advanced consistency checking needed, e.g. for accidental composition conflicts



Characteristics of CF approach



□ most AOP is language-specific

- CFs are a language-independent extension
- But the native type systems do not like us always..

□ most AOPLs allow breaking encapsulation

- CFs do only 'interface programming'
- this even allows for extending precompiled objects..
 - ❖ but CFs are not meant for 'patching'

□ declarative specifications

- support conflict detection & verifying consistency

